

# Johnell Hipol

Character Designer/Illustrator

## Education

**Bachelor of Fine Arts in Game Design** | May 2016

Academy of Art University | San Francisco, CA

## Experience

**Illustrator** | February 2023 - June 2023

Fan-produced Publications - Vaesen | Free League Publishing

- Collaborated with 2 writers on two fan-produced publications, VaeZine #1 and 2, and produced 10 portraits and 6 art pieces for those publications.
- Produced 10 portraits and 2 scenes for the published module, "The Friend, the Fiend, and the Shadow" written by David Wartmann.

**Character Designer** | August 2021 - May 2022

ShadowMachine | Little Demon

- Produced the main character's tattoo design based on the writers' and art director's vision and feedback, resulting in an iconic and memorable look.
- Produced monster and human designs for all 10 episodes.
- Collaborated with an artist on an episode to achieve authenticity in Filipino culture.

**Tabletop RPG Illustrator** | August 2021 - October 2023

Sanguine Productions LLC

- Produced 13 comic strips for their funded Kickstarter project, "Vital Hearts: Tabletop Role-play of Isekai + Reality"
- Produced 3 character illustrations for their funded Kickstarter, "Ironclaw: Book of Corals"
- Produced 5 character illustrations for their funded Kickstarter, "Abyss - The Tabletop RPG of Supernatural Action-Horror"
- Produced 4 character illustrations for their funded Kickstarter, "Urban Jungle and its Occult Expansion"

**Independent Brand Designer** | 2018-2021

Plague Brigade

- Designed and produced 2 clothing designs for purchase.
- Produced stickers, keychains, and prints based on independent designs and popular media, i.e. Marvel.

## Skills

**Software:** Clip Studio Paint, Photoshop, Illustrator, Word

**Technical:** Character Design, Concept Design, Visual Storytelling, Writing